## Introduction to The Sadora Chronicles: Prophecy of the Mind Reader

Centuries ago, Sorcerers, Mermaids, Fairies, Goblins, and Mind Readers lived in their own kingdoms on a beautiful sprawling landscape. Then, a group of Sorcerers thought it would be wise to unite all the creatures in the kingdom. Why live separately in one land when we can come together as one united kingdom? To their surprise, it went over well and the creatures of Sadora became one people. There was a massive celebration that lasted ten and a half days. Land creatures danced in the streets as Mermaids lept from the waters in glee. Fairies flew down the major streets across the kingdom tossing pink tulip petals, for it was early spring when the kingdoms united. Joy rang through the air like sleigh bells would in our world around Christmas: sweet and jolly. It seemed everyone was in a celebratory mood, except for the Goblins. They can be a bit more stern than the rest of the creatures. They were more interested in returning to work than embracing any sort of celebration.

To commemorate this new exciting sense of unity, the group of Sorcerers that started this all, ordered some of the finest Goblins in Sadora to forge some of the most iconic pieces of all of Sadora history. First was the Circle of Castles. The Circle of Castles was built in a Sorcerer town named Inroy, making Inroy the capital of Sadora. It was Inroy Castle in the middle, where the king and the royal family lived. It was the largest out of the castles, since it held the most guests and where most government business happened. The rest were castles inhabited by Fairy, Goblin, and Mind Reader Advisors who lived and did their work. The Mermaid one was underwater, beneath Inroy Lake, which was in the middle of these castles. Truth be told, they weren't really castles, but more so mansions; however, they were designed to look like the former. Due to their proximity, the Goblins created underground tunnels beneath each castle that connected to each of them. This was done to allow politicians to avoid the snow, rain or heat when meetings were adjourned in Inroy Castle or to allow fellow Advisors to meet and discuss privately in a close proximity.

There was, of course, some debate on how the government would run. However, the Kings of the Kingdom had come up with a plan: they had an election of the kings. Whoever the Sadora citizens voted to be the united king of Sadora would become the monarch and the rest would become his Advisors. Hence why each castle in the Circle of Castles looks ornate and royal, not just to commemorate Sadora's history, but in case any other creature became the true king of Sadora. When the election occurred, the Sorcerer King Thelonius Emeralds, won and the fellow kings became his advisors.

The next thing they built was revealed on Sadora Day which is celebrated every year on August 19th. Unveiled in the Circle of Castles and broadcasted all over the radioes,

was the Chain of Powers. Quite literally what it sounds like; it is a giant chain forged from the finest iron in all the kingdom to signify how each creature is linked together. The order goes in the same order mentioned earlier, with Sorcerers having the first link and Mind Readers having the last. Each chain link is labeled for each creature as a constant reminder of the place and order each creature has in Sadora.

The Sorcerers in Sadora became the legislators, lawyers, academics, and philosophers. Easy to spot too. In their dominant hand at all times is their golden staff, the powerhouse of all a Sorcerer's magic. Not every staff looks exactly alike. At the top of each staff is a Sorcerer's birthstone. In their birthstone is what a Sorcerer calls a Gem Spin. A Gem Spin is unique to each Sorcerer for it is something that they spin at the top of their staff that brings out their strongest power.

Following them are Mermaids. Mermaids are the most peculiar creatures in all of Sadora. At first, they weren't interested in being a part of Sadora, due to their aquatic environment, but were eventually convinced. The seas that surround Sadora are rich in pearls and other treasures and so they became the business and economic creatures, pawning antiques and creators of the most glamorous pieces of jewelry Sadora had ever seen.

There's been evidence throughout history that Mermaids were not always welcomed to the Chain. Many land creatures thought of them as elitists since their magic was much more different than any other in Sadora. Their magic allows them to communicate with other water animals. Not even Fairies can do that with land animals. With their enchanting singing voices, they guide ships to their destination, keeping ships on course and calming storms at sea. In times of war, Mermaids are an essential part of Sadora's navy without ever boarding a ship. However, when they do need to be in a room with land creatures, they have the magic to do so. And most importantly, they provide clean water throughout the kingdom. It is said to be the healthiest water in all of the world, which is probably what made them earn the position of the second most powerful creature in Sadora.

Following them are Fairies. Don't be deceived. While they look innocent with their marbled gray skin, wreaths of flowers in their hair, and shimmering delicate wings, Fairies aren't always as innocent as they seem for their most devious power is curses. Spoken in charming words, a Fairy could enchant you to your death without you knowing it. Villainous Fairies have streaked through these lands before, trying to gain unjust advantages. Fairies believed their curses to be too powerful to be written down, so they could only be passed down orally. It is said that many of these curses have been lost to history, for less and less have been passed down. But, like all creatures, not all Fairies are bad. They have a deep connection to nature, as their magic does

allow them to enchant flowers and creature tonics, potions, and medicines through herbs and other earthly elements to heal not just Fairies but other creatures as well. While this may be true, it took the fellow creatures a long time to accept Fairies (more so than Mermaids) into the Chain of Powers despite their incredible healing powers.

Goblins, the rival of Fairies for their connection to iron and other sorts of metals, were the most keen on keeping Fairies away from the kingdom. They are the sort to stomp off into their forges and create staffs for Sorcerers, swords for Mind Readers, and buildings for the kingdom, always working, always creating. Insulted by the Goblins lack of love for nature, Fairies grew a distaste for Goblins as well. Due to their hatred, Goblins claimed that they belonged higher up than the Fairies on the Chain of Powers. Also, they made the argument that since they made the Chain of Powers, they deserve to be higher up. Fairies, on the other hand, claimed they belonged higher up even more than the Mermaids because of their connection to nature. Wars swept through the kingdom as Goblins and Fairies detested one another, making the process of creating the Chain of Powers even longer than intended. In time, no one really knows when or how, but it was decided that they were to be fourth powerful. Goblins are still to this day very bitter about this. Then again, Goblins aren't the forgiving type.

Last, but not least, the Mind Readers. It's easy to distinguish which creature was a Mind Reader for all of them had the same lavender colored eyes, signifying their powers. Their powers were very limited compared to say a Fairy or a Mermaid. They are only capable of Telekinesis, the ability to move things with one's mind and, well, Mind Reading, which they simply called Reading. They say it is like having a voice inside your head, for only Mind Readers can communicate telepathically with one another. This raised suspicions throughout Sadora. How did they know if they were Reading while they were talking to you? How did you know if they weren't scheming something without anyone's knowledge but their own?

It soon became the mentality that since telepathy was only limited to other Mind Readers, that they should be at the bottom of the Chain of Powers. Like other creatures, Mind Readers did not wish to be at the bottom of the Chain, being known as the weakest link. Their argument was quite interesting because it changed the course of all Mind Readers of Sadora. Due to their ability to read minds, Mind Readers are naturally more clever and strategic in their thinking. With their natural brilliance, they have a quick skill in the art of swordplay and fencing. For a long time, creatures debated if Mind Readers should go further up than Goblins and Fairies since their strategic minds could help Sadora in times of war and upheaval. Months after deep debates and thinking, it was decided by the rest of the creatures that Mind Readers would stay at the bottom of the Chain with great reward. The fellow creatures

of Sadora thought it would be best for Mind Readers to become the law enforcers and military of the kingdom. Therefore, a law was signed into action that once a Mind Reader reaches the adult age of twenty, that Mind Reader must spend a year in the military. After that year, they are free to do as they please, with benefits from the government for their great service. Naturally, because of these benefits, many Mind Readers find great pride in having this opportunity. Many of them continue to pursue a career in law enforcement, proudly wearing the black and gold armor of Sadora.

Over time, Sadora fell into a rhythm. Sorcerers were the law creators, academics, and philosophers. Mermaids the provider of water, jewelry, and guiding Sadora ships safely to their destinations. Fairies preserve the natural world while providing food and medicine. Goblins the creators, constructing staffs and buildings all throughout the kingdom. And lastly, Mind Readers, enforcing the law and protecting the kingdom. Rarely would you find a Fairy working in government unless for the Fairy Advisor to the monarch or a Mind Reader working on a construction site building an edifice. Creatures stayed where they were without question, without thought, creating long lasting peace throughout the kingdom. Until now.